

JASON PETERSON

PROBLEM SOLVER

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github.com/MadMilliner

SOFTWARE

GitHub
Visual Studio Code
ChatGPT
Claude
Command Line
Asana
Monday
Teamwork
Slack
SharePoint
Google Suite
Microsoft Suite
Photoshop
Adobe Premiere
DaVinci Resolve
Media Shuttle

SKILL SETS

HTML
CSS
JavaScript
TypeScript
React
Problem Solving
Git / Version Control
APIs
Debugging
Project Management
Team Leadership
Communication
Client Relations
Creative Direction
Scheduling
Budgeting
Workflow Development
Pipeline Optimization
Quality Assurance
File Delivery
Video Editing

EDUCATION

Video Production
Bachelor's Degree
*Art Institute of
California
Santa Monica, CA*

Web Development
Foundations (HTML,
CSS, and JS)
The Odin Project

SIMULACRUM TECHNOLOGIES

Junior Web Developer

July 2025 - current

- Built and styled a turn-based battle management system with CRUD operations, turn tracking, and hit points/condition management - React, TypeScript, localStorage, Git, Systems Architecture, CSS

HAMMER CREATIVE

Post Production Manager

Jan 2023 - Feb 2025

- Leading and curation of coordination team, finishing editors and AEs.
- Creation of processes & documentation for team's workflow and optimization per job scope and client needs
- Maintenance and oversight of scheduling, including freelancers.
- Final delivery of finished projects in all formats and specifications with direct to client communication
- Consistent quality control and assurance check over all assets and exports sent to client.

GNET AGENCY

Post Production Manager

July 2021 - Dec 2022

- Team lead of 20+ coordinators, finishing editors, AEs and PAs.
- Oversight of 15-25 projects at a time, worked within scopes of client's budget and completed on-time deliveries

GNET AGENCY

Post Production Coordinator

August 2019 - July 2021

- Total reconstruction of the finishing workflow process for quality optimization and efficiency
- Delivery and oversight of hundreds of files in multiple sizes and conforms, variations, and formats per client's request on a daily basis

GNET AGENCY

Assistant Video Editor

May 2016 - August 2019

- Short-form editing and curation of video assets for client
- Management of files, and minor creative in cuts and exports
- Final delivery of files, always hitting milestones and client deadlines

REFERENCES

Niomi Young | Hammer Creative | Team Member
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Michael Vargas | gnet Agency | Direct Manager
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David Gironda | Simulacrum Technologies | Partner and Mentor
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